**Portfolio Guidelines:**

“The sample portfolio should feature one designed show organized into a designer’s package. This should include, but not be limited to: research (visual, fashion, historic); emotional response; production concept; character breakdown; sketches; renderings with swatches; design spec sheets; and any paperwork generated during the design and production process. Applicants should also include photos of the finished production.”

-Boston University

“Evidence of your design process which could include preliminary sketches and research materials

Color sketches of your design work

Production shots of your design work

Fabric swatches

Examples of supporting skills in your area of interest (which might include stitching, craftwork, quilting, millinery, jewelry making, wig and makeup execution, etc.)

Non-costume design related artwork, such as drawings, paintings, ceramics, photography, printmaking, graphic design, etc.”

-CMU

“Please bring a representative portfolio of production and classroom design in your specific area (sets, costumes, lights). “

-Rutgers

“Applicants in the area of ***costume design*** must include sketches for at least one script (15 minimum), including research, fabric swatches, and detail drawings, as well as five examples of figure drawing. **.** Samples of your art work, such as drawings, paintings, models, sculptures, etc., or photographs of such art work (no slides or CDs, please).

Prior experience in theatre or ﬁlm production is preferred. Your portfolio should be as broad based as possible, preferably containing materials displaying skills in areas beyond your immediate specialty. We are particularly interested in examples of visual ability—i.e., drawings, paintings, sculpture, architecture—over technical skills.”

-NYU

“The portfolio should be comprehensive. Examples of theatrical design work should include process work and preliminary ideas and sketches, as well as, finished renderings or color elevations, models and photos of realized productions, light plots, and examples of drafting. Include any other pertinent materials that communicate the applicant as a visual artist and theatrical designer, e.g., graphic or studio artwork, photography, sculpture, weavings, etc. If possible include evidence of aptitude and/or level of development in another area of design. The program requires that each student develop a range of fundamental abilities in a secondary field of design (scenery, costume, or lighting).”

-Northwestern

“. The portfolio may include costume design renderings, photographs or slides of executed projects, or samples of graphic or other applied arts. Descriptive accounts of each item in the portfolio should be included.”

-UMass

“**Design or Technical portfolio** in the form of a power point or quick-time image file on DVD. DVD portfolio should include examples of drawing, painting, drafting, or any other hand skills applicable to your discipline, photos of realized productions, or any evidence of realized artwork. This DVD will not be returned. Applicants should bring original portfolio to their on campus interview should one be scheduled.”

-UTexas Austin